DINKIE DINO

TK-910

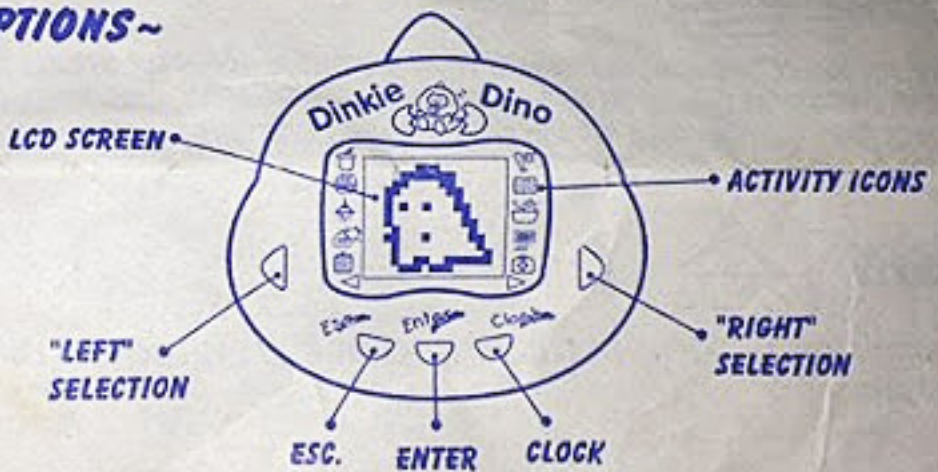
INSTRUCTIONS~

CONGRATULATIONS! YOU ARE THE NEW OWNER OF **DINKIE DINO**– THE LOVELY DINOSAUR THAT NEEDS YOUR CARES AND ATTENTION TO GROW UP HEALTHILY. PLEASE READ THE FOLLOWING INSTRUCTIONS TO LEARN HOW TO HANDLE YOUR NEW PET.

BEFORE GAME START~

TO ACTIVATE **DINKIE DINO**, REMOVE THE PLASTIC TAB AT THE SIDE OF THE UNIT.

KEY DESCRIPTIONS~



SETTING THE CLOCK~

1) AFTER THE PLASTIC TAB IS REMOVED, THE UNIT WILL ENTER **CLOCK MODE**.
2) PRESS **ENTER** TO ENTER **CLOCK SET MODE**, THE **HOUR** WIL L BEGIN FLASHING .
3) SET THE CURRENT **HOUR**, PRESS THE **LEFT** KEY TO INCREASE THE **HOUR** .
4) PRESS THE **RIGHT** KEY TO SET THE CURRENT **MINUTES**, PRESS THE **LEFT** KEY TO INCREASE THE **MINUTES**
5) PRESS **ENTER** TO CONFIRM CLOCK SETTINGS.
6) PRESS **CLOCK** TO ENTER GAME MODE.

LCD SCREEN~

THE LCD SCREEN IS THE LIVING PLACE OF **DINKIE DINO** .
PRESS THE **LEFT/RIGHT** KEYS TO LIGHT UP THE ICONS AROUND THE OUTSIDES OF THE SCREEN.
THESE ICONS REPRESENT ALL THE DIFFERENT ACTIVITIES THAT ALLOW YOU TO INTERACT WITH **DINKIE DINO**.

HOW TO PLAY ~

DINKIE DINO NEEDS YOUR SPECIAL CARES TO GROW UP HEALTHILY, AND YOU HAVE TO FIGURE OUT WHAT IT NEEDS AT DIFFERENT TIME.
USE THE **LEFT/RIGHT** KEYS TO MOVE TO THE ACTIVITY YOU WANT, AND PRESS **ENTER**.

DRINK

SELECT THIS ICON TO GIVE A DRINK TO **DINKIE DINO**.

FEED

WHEN YOU SELECT THIS ICON, YOU WILL BE GIVEN A CHOICE OF FOODS FOR **DINKIE DINO**. PRESS THE **LEFT/RIGHT** KEY TO CHOOSE BETWEEN HAMBURGER, CHICKEN, APPLE, CARROT, ICE-CREAM OR NOODLE. YOU WILL FIND THAT THE KIND OF FOOD **DINKIE DINO** TAKEN WILL DIRECTLY AFFECT ITS OWN LIFE FORM.

LIGHT

SELECT THIS ICON TO TURN THE LIGHT **ON/OFF**. REMEMBER TO SWITCH OFF THE LIGHT WHEN **DINKIE DINO** GOES TO BED.

DISCIPLINE

SELECT THIS ACTIVITY TO **DISCIPLINE DINKIE DINO** WHEN IT GETS ANGRY.

PLAY

TO KEEP **DINKIE DINO** HAPPY, YOU SHOULD PLAY WITH IT OFTEN. WHEN YOU SELECT THIS ACTIVITY, YOU AND **DINKIE DINO** WILL PLAY A FINGER-GUESSING GAME TOGETHER. CHOOSE YOUR SELECTION BY PRESSING THE **LEFT/RIGHT** KEY, AND SEE WHICH SIDE WINS!

STUDY

TO KEEP **DINKIE DINO** DISCIPLINED AND BEHAVE PROPERLY, YOU SHOULD SELECT THIS ACTIVITY AND LET IT STUDY SOMETIMES.

SHOWER

SOMETIMES **DINKIE DINO** WILL GET DIRTY (THE BODY TURNS DARK), AND YOU MUST GIVE IT A SHOWER. SELECT THIS ICON TO GIVE IT A THOROUGH, ALL-OVER CLEANING. IF NOT, **DINKIE DINO** WILL BE UNHAPPY AND GET SICK EASILY.

AIR CONDITIONING

THE OPTIMUM TEMPERATURE TO **DINKIE DINO** IS 25 DEGREE. TOO COLD OR TOO HOT WILL MAKE IT UNCOMFORTABLE AND GET SICK EASILY. WHEN **DINKIE DINO** FEELS COLD, IT WILL SHIVERS. AND WHEN IT FEELS HOT, YOU WILL SEE ITS ANGRY FACE. TRY TO KEEP THE OPTIMUM TEMPERATURE BY TURNING **ON/OFF** THE AIR-CONDITIONER AND LET IT HAVE A NICE ENVIRONMENT.

MEDICINE

DINKIE DINO WILL GET SICK SOMETIMES. SELECT THIS ACTIVITY TO GIVE IT A MEDICAL INJECTION. IF IT IS NOT SICK, IT WILL REFUSE TO TAKE THIS.

REPORT

CHOOSE THIS ICON TO CHECK ON YOUR PET'S PROGRESS. USE THE **LEFT/RIGHT** KEYS TO DISPLAY SCREENS SHOWING **DINKIE DINO**'S CURRENT **AGE. WEIGHT. HUNGER. THIRST. TEMPERATURE. HAPPINESS.** AND **DISCIPLINE**. YOU CAN DETERMINE WHAT **DINKIE DINO** NEEDS FROM THESE STATISTICS, AND TAKE CARE OF IT RIGHT THE WAY.

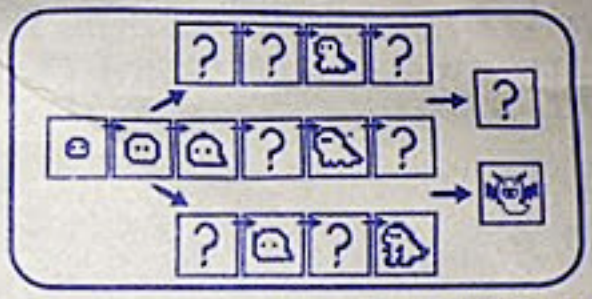
ALERT ~

WHEN **DINKIE DINO** NEEDS SOMETHING, IT WILL ALARMS YOU BY BEEP SOUNDS. YOU SHOULD THEN CHECK WHAT IT WANTS.

GAME OVER ~

THE GAME IS OVER WHEN **DINKIE DINO** DIES. IT CAN DIE FROM OLD AGE, OR BAD HEALTH IF YOU DO NOT TAKE GOOD CARE OF IT.

DINKIE DINO'S LIFE CYCLE ~



SOUND ~

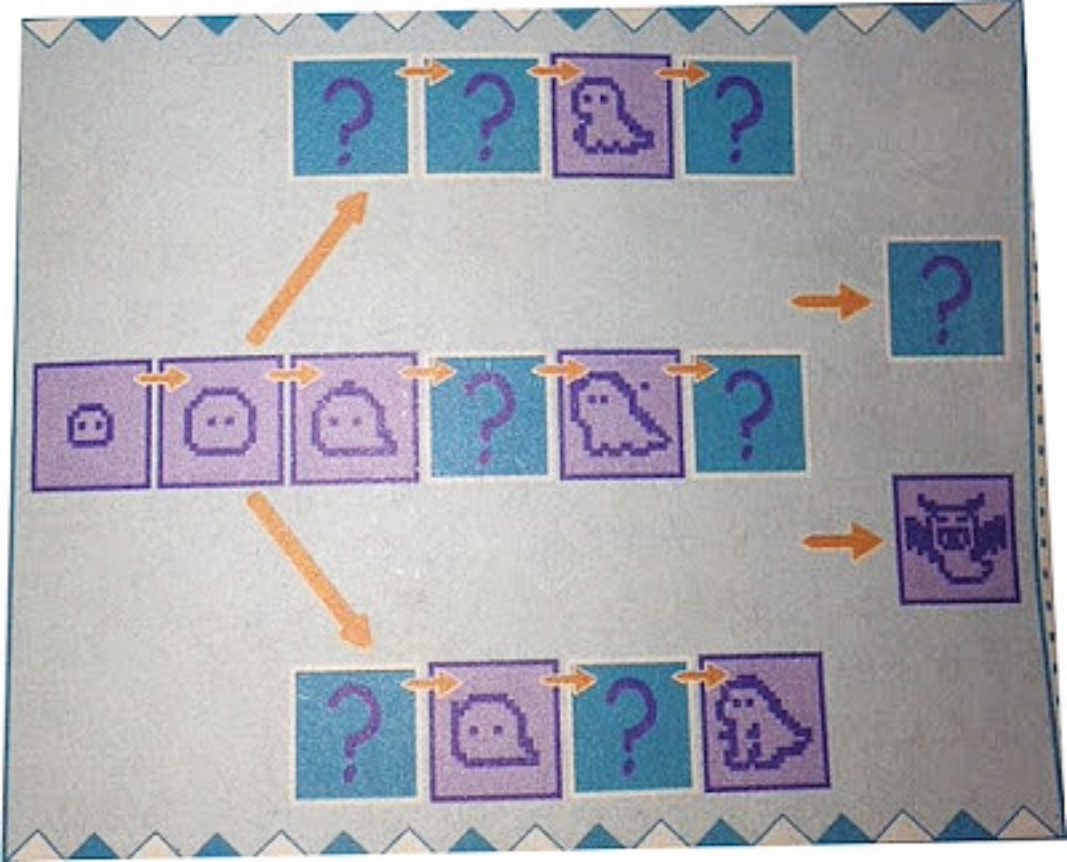
TO SWITCH **ON/OFF** THE SOUND IN GAME MODE. PRESS AND HOLD THE **LEFT** AND **RIGHT** KEYS AT THE SAME TIME FOR 3 SECONDS.

RESTARTING THE GAME ~

IF THE GAME IS OVER, OR IF YOU WANT TO RESTART THE GAME, PRESS THE **RESET** KEY AT THE BACK OF UNIT.

INSERTING THE BATTERIES ~

TO INSERT THE BATTERIES, UNSCREW AND REMOVE THE BATTERY COMPARTMENT COVER AT THE BACK OF UNIT. INSERT TWO **AG13** BUTTON CELL BATTERIES (BATTERIES INCLUDED), MAKING SURE TO ALIGN "+" AND "-" AS SHOWN.

CAUTION ~

-DO NOT MIX NEW AND OLD BATTERIES.
-DO NOT MIX ALKALINE, STANDARD OR RECHARGABLE BATTERIES.
-BATTERY INSTALLATION SHOULD BE DONE BY ADULT. NOT SUITABLE FOR CHILDREN UNDER 36 MONTHS, MAY CONTAIN SMALL PARTS.
-ONLY BATTERIES OF THE SAME TYPE AS RECOMMENDED ARE TO BE USED.
-MAKE SURE THE BATTERIES ARE INSERTED WITH THE CORRECT POLARITY.
-EXHAUSTED BATTERIES SHOULD BE REMOVED FROM UNIT.